STUDY MODULE DESCRIPTION FORM							
Name of the module/subject (-)			Cc 10	Code 1010314461010320017			
Field of study			Profile of study (general academic, practical)	Year /Semester			
Pow	er Engineering		general academic	3/6			
Elective	path/specialty	-	Subject offered in: Polish	Course (compulsory, elective) obligatory			
Cycle of study: F			Form of study (full-time,part-time)	orm of study (full-time,part-time)			
	First-cyc	cle studies	part-tir	part-time			
No. of h	ours			No. of credits			
Lectur	e: 15 Classes	s: - Laboratory: 10	Project/seminars:	3			
Status c	f the course in the study	program (Basic, major, other)	(university-wide, from another field)			
		other	univers	ity-wide			
Educatio	on areas and fields of sci	ence and art		ECTS distribution (number and %)			
techr	ical sciences			3 100%			
	Technical scie	3 100%					
Responsible for subject / lecturer: dr inż. Leszek Kasprzyk dr inż. Leszek Kasprzyk@put.poznan.pl tel. 616652659 Faculty of Electrical Engineering Faculty of Electrical Engineering ul. Piotrowo 3A 60-965 Poznań Prerequisites in terms of knowledge, skills and social competencies: 1 Knowledge Basic knowledge of computer and programming in high level languages??. 2 Skills Support browsers. Algorithmic thinking.							
3	Social competencies	Awareness of the need to broad	en their competence.				
Assu	mptions and obj	ectives of the course:					
Practic acquisi	al skills involved in cre tion of basic skills on	eating interactive websites, using t MS Visual Studio environment and	he latest technology, enabling acc d - in the most basic level - compu	cess to databases. The ter networks.			
	Study outco	mes and reference to the	educational results for a	field of study			
Know	/ledge:						
1. Knov	ws the rules for creatir	ng interactive websites - [K_W10+	, K_W15+]				
2. Has expertise in creating websites for accessing databases - [K_W10+, K_W15+]							
3. Has knowledge of the basic issues of local and wide area computer networks and database systems - [K_W15+]							
Skills:							
1. Can use tools for creating websites, as well as design and create an interactive website - [K_U01+, K_U21+]							
2. Knows the structure of local area networks - [K_U21+]							
3. Can	use network resource	es in order to gain knowledge - [K	_U01+]				
Socia	I competencies:						
1. Can think and act in a creative way - [K_K05+]							

Assessment methods of study outcomes

Lecture:

- Assess the knowledge and skills listed on the completion of a written,
- Continuous evaluation for each course (rewarding activity).

Laboratory:

- The final test and favoring knowledge necessary for the accomplishment of problems in the area of laboratory tasks,
- Continuous evaluation for each course rewarding gain skills they met the principles and methods
- Assessment of knowledge and skills related to the implementation of the tasks your practice.

Get extra points for the activity in the classroom, and in particular for:

- A discussion of additional aspects of the processed issues;
- The effectiveness of the application of the knowledge gained during solving the given problem;
- Ability to work within a team practice performing the task detailed in the laboratory;
- Comments related to the improvement of teaching materials;
- Developed aesthetic care tasks;

Course description

Essential issues concerning creating websites, applications being used to create websites.

Language of flags (HTML), cascading style sheet (CSS), expansible tongues XML. connecting the technology the HTML and CSS. script language Script Java. Join of web pages with documents the XML and the Script Java. Publishing the website online.

Bases of the ASP.NET technology. Environment Web Express Edition Developer, creating websites with applying the ASP.NET technology. Cooperation of web pages with databases.

Bases of computer networks - topologies, technologies, plug-in devices, communication protocols, IP addressing.

Actualization 2017:

Basics of AutoCAD

Basic bibliography:

- 1. Steven M. Schafer, HTML, XHTML i CSS. Biblia, Wydanie V, Helion, 2012
- 2. Rafał Strychalski. Javascript i php dla pasjonatów, Wydawnictwo Nakom, 2012
- 3. Connolly R. ASP.NET 2.0. Projektowanie aplikacji internetowych, Helion, Gliwice, 2008
- 4. Tanenbaum A. S. Sieci komputerowe, Helion, Gliwice, 2004

Additional bibliography:

1. Jahołkowski T., Matulewski J. Technologie ASP.NET i ADO.NET w Visual Web Developer, Helion, Gliwice, 2007

- 2. Mark Sportack, Sieci komputerowe : księga eksperta, Helion, 2004
- 3. Comer D. E. Sieci komputerowe TCP/IP, WNT

Result of average student's workload

Activity	Time (working hours)			
1. lectures	15			
2. laboratories	10			
3. participate in the consultations on the lecture	5			
4. participate in the consultations on the laboratories	5			
5. preparation for laboratory	10			
6. homeworks preparation	15			
7. prepare for a evaluation	10			
Student's workload				

Source of workload	hours	ECTS
Total workload	70	3
Contact hours	35	1
Practical activities	30	1